



# **SPECIFICATION**



NL12880AC16-01D

10.1" - WXGA - LVDS

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Note: This specification is subject to change without prior notice



## TFT COLOR LCD MODULE

NL12880AC16-01D 26cm (10.1 Type) WXGA LVDS interface (1 port)



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#### INTRODUCTION

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Each quality grade is designed for applications described below. Any customer who intends to use a product for application other than that of Standard is required to contact TMJ sales representative in advance.

The **Standard:** Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The **Special:** Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.



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#### 1. OUTLINE

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL12880AC16-01D is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### 1.2 APPLICATION

•For industrial use

#### 1.3 FEATURES

- Ultra-wide viewing angle (Super Fine TFT (SFT))
- High contrast
- Wide temperature range
- LVDS interface
- Reversible-scan direction
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Narrow border
- Long life LED backlight built in LED driver
- Compliance with the European RoHS directive (2011/65/EU) and Delegated Directive (2015/863/EU, Amending Annex II of 2011/65/EU)
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Acquisition product for UL62368-1/CSA C22.2 No.62368-1-14 (File number: E170632)

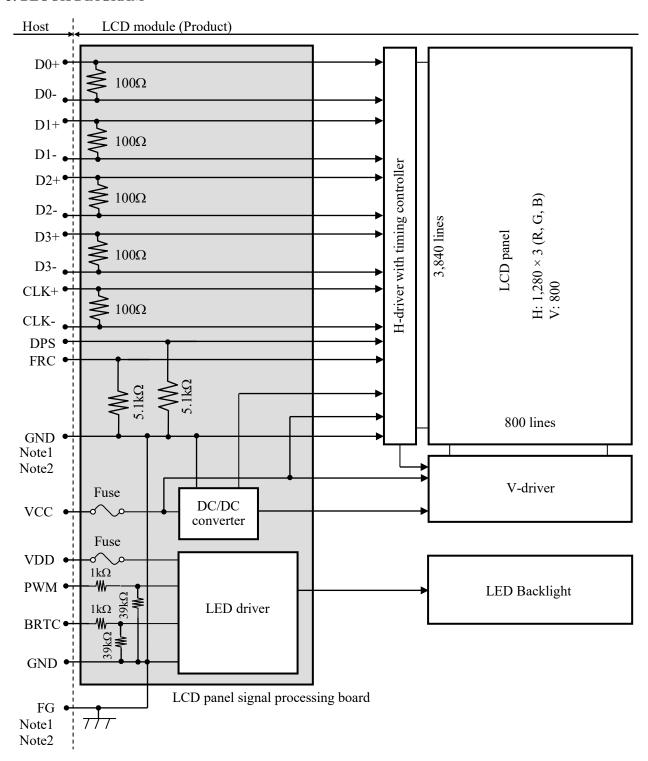


#### 2. GENERAL SPECIFICATIONS

Display area	216.96 (H) × 135.6 (V) mm
Diagonal size of display	26cm (10.1 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,280 (H) × 800 (V) pixels
Pixel arrangement	BGR (Blue dot, Green dot, Red dot) vertical stripe
Dot pitch	$0.0565 \text{ (H)} \times 0.1695 \text{ (V)} \text{ mm}$
Pixel pitch	$0.1695 \text{ (H)} \times 0.1695 \text{ (V)} \text{ mm}$
Module size	$235.4 \text{ (W)} \times 148.8 \text{ (H)} \times 9.7 \text{ (D)} \text{ mm (typ.)}$
Weight	335g (typ.)
Contrast ratio	800:1 (typ.)
Viewing angle	At the contrast ratio ≥10:1  • Horizontal: Right side 88° (typ.), Left side 88° (typ.)  • Vertical: Up side 88° (typ.), Down side 88° (typ.)
Designed viewing direction	Viewing angle with optimum grayscale ( $\gamma = 2.2$ ): Normal axis (perpendicular)
Designed viewing direction  Polarizer surface	Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)  Antiglare
Polarizer surface	Antiglare
Polarizer surface Polarizer pencil-hardness	Antiglare  3H (min.) [by JIS K5600]  At LCD panel center
Polarizer surface Polarizer pencil-hardness Color gamut	Antiglare  3H (min.) [by JIS K5600]  At LCD panel center  50% (typ.) [against NTSC color space] $Ton+Toff (10\% \longleftrightarrow 90\%)$
Polarizer surface Polarizer pencil-hardness  Color gamut  Response time	Antiglare  3H (min.) [by JIS K5600]  At LCD panel center 50% (typ.) [against NTSC color space]  Ton+Toff (10%←→90%) 25ms (typ.)  At the maximum luminance control
Polarizer surface Polarizer pencil-hardness  Color gamut  Response time  Luminance	Antiglare  3H (min.) [by JIS K5600]  At LCD panel center 50% (typ.) [against NTSC color space]  Ton+Toff (10%←→90%) 25ms (typ.)  At the maximum luminance control 400cd/m² (typ.)
Polarizer surface Polarizer pencil-hardness  Color gamut  Response time  Luminance  Signal system	Antiglare  3H (min.) [by JIS K5600]  At LCD panel center 50% (typ.) [against NTSC color space]  Ton+Toff (10%←→90%) 25ms (typ.)  At the maximum luminance control 400cd/m² (typ.)  LVDS interface (1 port)  LCD panel signal processing board: 3.3V



#### 3. BLOCK DIAGRAM



Note1: Relation between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module is as follows.

GND- FG	Connected
---------	-----------

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.



#### 4. DETAILED SPECIFICATIONS

#### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$235.4 \pm 0.5 \text{ (W)} \times 148.8 \pm 0.5 \text{ (H)} \times 9.7 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	216.96 (H) × 135.6 (V)	Note1	mm
Weight	335 (typ.), 385 (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

#### 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks		
Power supply	LCD panel signal	processing board	VCC	-0.5 to +5.0	V			
voltage	LED	driver	VDD	-0.3 to +15.0	v			
	Display No		VD	-0.3 to VCC+0.3	**	T. 250G		
Input voltage for	Function No	-	VF	-0.5 to +3.96	V	Ta= 25°C		
signals	Function signal	for LED driver	PWM	-0.3 to +5.5	V			
	runction signal	ioi LED unvei	BRTC	-0.3 to +5.5	V			
5	Storage temperature		Tst	-30 to +80	°C	-		
Operating t	emperature	Front surface	TopF	-30 to +80	°C	Note3		
Operating t	emperature	Rear surface	TopR	-30 to +80	°C	Note4		
				≤ 95	%	Ta ≤ 40°C		
				≤ 85	%	40°C < Ta ≤ 50°C		
	Relative humidity Note5		RH	≤ 55	%	50°C < Ta ≤ 60°C		
				≤ 36	%	60°C < Ta ≤ 70°C		
				≤ 24	%	70°C < Ta ≤ 80°C		
	Absolute humidity Note5		АН	≤ 70 Note6	g/m³	Ta= 80°C		

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-

Note2: DPS, FRC

Note3: Measured at LCD panel surface (including self-heat)

Note4: Measured at LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 80°C and RH= 24%



#### 4.3 ELECTRICAL CHARACTERISTICS

#### 4.3.1 LCD panel signal processing board

(Ta= 25°C, Note1)

Paramet	er		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage			VCC	3.0	3.3	3.6	V	-
Power supply current			ICC	-	320 Note2	780 Note3	mA	at VCC= 3.3V
Permissible ripple volta	age		VRPC	-	ı	300	mVp-p	for VCC Note4, Note5, Note6
Differential input thresh	High	VTH	-	ı	+100	mV	at VCM= 1.2V	
voltage		Low	VTL	-100	-	-	mV	Note7, Note8
Input Differential Volta	age		VID	200	-	600	mV	
Differential Input Voltage	Common	Mode	VCM	0.9	1.2	1.5	V	-
Terminating resistance			RT	-	100	-	Ω	-
	DPS	High	VFH1	0.7VCC	-	VCC	V	
Input voltage for	Drs	Low	VFL1	0	-	0.3VCC	V	-
function signal	EDC	High	VFH2	0.7VCC	-	VCC	V	
	FRC	Low	VFL2	0	-	0.3VCC	V	-
	DDC	High	IFH1	-	-	+800	μΑ	
Input current for	DPS	Low	IFL1	-800	-	-	μΑ	-
function signal	FRC	High	IFH2	-	-	+800	μΑ	
	FKC	Low	IFL2	-800	-	-	μΑ	-

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: Checkered flag pattern [by IEC61747-6]

Note3: Pattern for maximum current

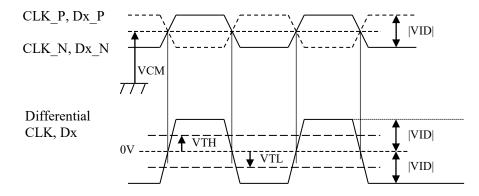
Note4: This product works even if the ripple voltage levels are over the permissible values, but there might be noise on the display image.

Note5: The permissible ripple voltage includes spike noise.

Note6: The load variation influence does not include.

Note7: Common mode voltage for LVDS receiver

Note8: DC characteristics (LVDS receiver part)





#### 4.3.2 LED driver

(Ta= 25°C, Note1)

Paran	neter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply volta	ıge		VDD	10.8	12.0	13.2	V	-
Power supply curre	ent		IDD	-	350	420 Note2	mA	at the maximum luminance control
Permissible ripple	voltage		VRP	ı	-	300	mVp-p	for VDD Note3, Note4, Note5
	BRTC	High	VDFH1	2.0	-	5.3	V	
Input voltage for	DRIC	Low	VDFL1	0	-	0.8	V	
function signal	PWM	High	VDFH2	2.0	-	5.3	V	
	F W WI	Low	VDFL2	0	-	0.8	V	Note6
	BRTC	High	IBCH1	-	-	+300	μΑ	Noteo
Input current for	DRIC	Low	IBCL1	-300	-	-	μΑ	
function signal	PWM	High	IBCH2	-	-	+300	μΑ	
	PWWI	Low	IBCL2	-300	-	-	μΑ	
PWM frequency	PWM frequency				-	10k	Hz	Note7, Note9
PWM duty ratio	PWM duty ratio				-	100	%	Note8, Note10, Note11
PWM pulse width			tPWH	10	-	-	μs	Note10, Note11

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on.

Note4: This product works even if the ripple voltage levels are over the permissible values, but there might be noise on the display image.

Note5: The permissible ripple voltage includes spike noise.

Note6: See "3. BLOCK DIAGRAM".

Note7: A recommended  $f_{PWM}$  value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note8: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note9:

$$DR_{PWM} = \frac{tPWH}{tPW}$$

tPWH: PWM pulse width, tPW: PWM dimming cycle (= 1/f<sub>PWM</sub>)

Note10: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than minimum value. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note11: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



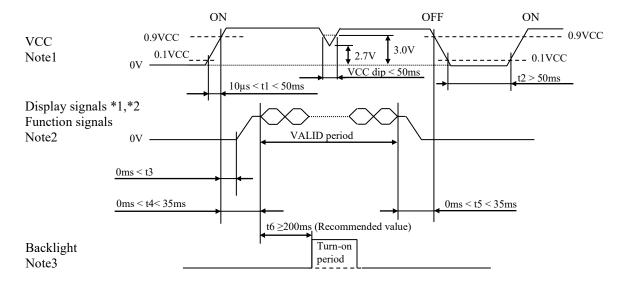
#### 4.3.3 Fuse

D 4		Fuse	D. C	г .	D 1	
Parameter	Type	Supplier	Rating	Fusing current	Remarks	
VCC	FCC16152AB	KAMAYA ELECTRIC	1.5A	3.0A, 5 seconds		
VCC	rcc10132AB	Co., Ltd.	36V	maximum	Note1	
VDD	FCC16152AB	KAMAYA ELECTRIC	1.5A	3.0A, 5 seconds	Note1	
VDD	rec10132AB	Co., Ltd.	36V	maximum		

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

#### 4.4.1 LCD panel signal processing board

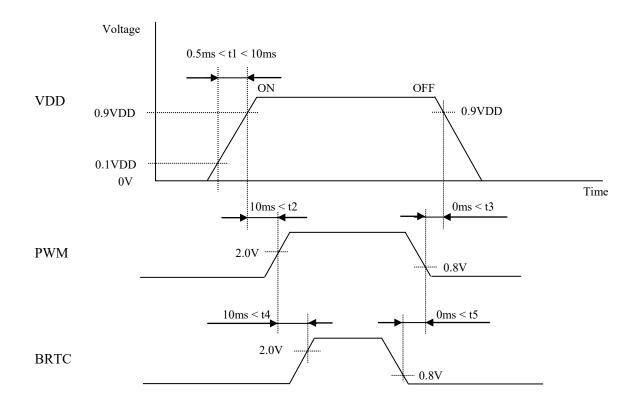


- \*1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-
- \*2: These signals should be measured at the terminal of  $100\Omega$  resistance.
- Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.
- Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.
  - If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.
- Note3: In order to avoid unstable data display, the backlight is recommended to turn on within the VALID period of display and function signals.

Recommended value: t6 ≥ 200ms



#### 4.4.2 LED driver





#### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

#### 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): MDF76KBW-30S-1H(55) (Hirose Electric Co., Ltd. (HRS)) Adaptable plug: MDF76-30P-1C (Hirose Electric Co., Ltd. (HRS))

. Symbol	Signal	Input data signal: 8-bit	Input data signal: 6-bit	Remarks		
VDD	D 1.C					
VDD		Power supply	for LED driver	Note1		
VDD						
			Note1			
PWM			-			
BRTC	ON/OFF control	Low or Open: (	-			
N. C.	Non connection			-		
N. C.	Non connection	Keep this	pin Open.	-		
A D3+	Pixel data	R6-R7, G6-G7, B6-B7	-	Note3		
3 GND	Ground	-	Ground	Note1		
A D3-	Pixel data	R6-R7, G6-G7, B6-B7	-	Note3		
B GND	Ground	-	Ground	Note1		
DPS	Selection of scan direction			Note2		
FRC	Selection of the number of colors	High	Low or Open	Note5		
GND	Ground	Gro	und	Note1		
CLK+	D: 1 1 1	D: 1	1 1	N 2		
CLK-	Pixel clock	Pixel	Clock	Note3		
GND	Ground	Gro	ound	Note1		
D2+						
	Pixel data	B2-B	5, DE	Note3		
GND	Ground	Gro	ound	Note1		
	Pixel data	G1-G5,	, B0-B1	Note3		
	Ground	Gro	ound	Note1		
		510		1.0001		
	Pixel data	R0-R	5, G0	Note3		
	Ground	Gro	ound			
				Note1		
		Gio				
		Power supply	for LCD panel	Note1		
	VDD VDD VDD SND GND GND GND PWM BRTC N. C. N. C. N. C. A D3+ B GND D7- B GND CLK+ CLK- GND D2+ D2-	VDD VDD VDD VDD VDD Solver Supply for LED driver  CENT Supply for LED driver  Solve Supply for LED driver  Solve Supply for LED driver  Solve Supply for LED driver  LED driver  LED driver  LED driver  LED driver  Solve Supply for LED driver  LED driver  LED driver  Solve Supply for LED driver  LED driver  Solve Supply for LED driver  LED driver  Backlight ON/OFF control  N. C. Non connection  N	VDD       Power supply for LED driver       Power supply         VDD       VDD       LED driver         VDD       GND       Ground       Ground         GND       Ground       Ground       Ground         GND       Ground       Ground       Ground         BRTC       Backlight ON/OFF control       Low or Open: Ground       Low or Open: Ground         N. C.       Non connection       Keep this         N. C.       Non connection       Keep this         A D3+       Pixel data       R6-R7, G6-G7, B6-B7         BG-B7       B6-B7       B6-B7         B GND       Ground       -         BG-B7       B6-B7       B6-B7         BG-B7	VDD   VDD   VDD   LED driver   Power supply for Pow		

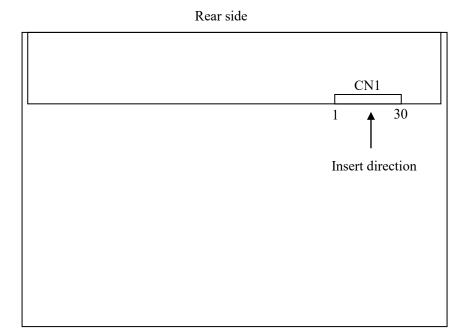
Note1: All GND, VCC and VDD terminals should be used without any non-connected lines.

Note2: See "4.8 SCANNING DIRECTIONS".

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.



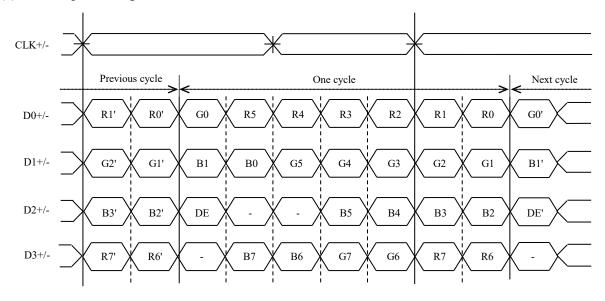
#### 4.5.2 Positions of socket





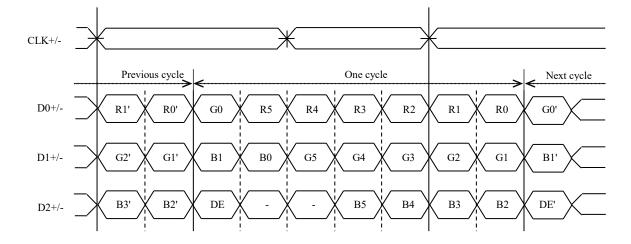
#### 4.5.3 Input data mapping

#### (1) LVDS Input data signal: 8-bit



Note1: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R7, G7, B7 Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

#### (2) LVDS Input data signal: 6-bit



Note1: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5 Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.



#### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

#### 4.6.1 Combinations of input data signals and FRC signals

This product can display equivalent of 16,777,216 colors and 262,144 colors by combination of input data signals and FRC signals. See the following table.

Combination	Input data signals	CN1 Pin No.11 and 12	FRC terminal	Display colors	Remarks
1)	8-bit	D3+/-	High	16,777,216	Note1
2	6-bit	GND	Low or Open	262,144	Note2

Note1: See "4.6.2 16,777,216 colors". Note2: See "4.6.3 262,144 colors".

#### 4.6.2 16,777,216 colors

This product can display equivalent of 16,777,216 colors with 256 gray scales by combination ①. (See "4.6.1 Combinations of input data signals and FRC signals".)

Also the relation between display colors and input data signals is as follows.

D	1 1								D	ata s	igna	1 (0:	: Lo	w le	vel,	1: I	High	lev	el)						
Disp.	lay colors	R7	' R6	R5	R4	R3	R2	R1	R0	G7	7 G6	G5	G4	G3	G2	G1	G0	В7	7 B6	B5	B4	В3	B2	В1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
olo	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
3asi	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
y sc	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
gra	<b>↑</b>					:								:								:			
Red gray scale	$\downarrow$					:								:								:			
~	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
ay a	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
Green gray scale	<b>↑</b>					:								:								:			
ree	↓					:								:								:			
Ü	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
0	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
cale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ay s	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	1					:								:								:			
3lue	↓		0	0	0	:	0	0	0	0	0	0	0	:	0	0	0		1	1	1	:	1	0	,
	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	Blue	$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1 1	I 1	1 1	1 1	1 1	I 1	1	0 1
	Diuc	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	1	1	1	1	1	1	1	1



4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "4.6.1 Combinations of input data signals and FRC signals".)

Also the relation between display colors and input data signals is as follows.

D:	lay colors						D	ata si	gnal (	0: Lo	w lev	el, 1:	High	level	)				
Disp	lay colors	R 5	R4	R 3	R 2	R 1	R 0	G 5	G4	G3	G2	G1	G0	В5	В4	В3	В2	B1	B 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
rs	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
olo	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
Bas	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
gra	$\uparrow$				:						:						:		
per	$\downarrow$				:						:						:		
R	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
ပ	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
ay s	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Green gray scale	$\uparrow$				:						:						:		
eer	$\downarrow$				:						:						:		
5	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
cale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
y sc	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
gra	$\uparrow$				:						:						:		
Blue gray scale	$\downarrow$				:						:						:		
B	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1



#### 4.7 DISPLAY POSITIONS

D (1, B G	1) R					
D(1, 1)	D( 2, 1)		D( X, 1)		D(1279, 1)	D(1280, 1)
D(1, 2)	D( 2, 2)		D( X, 2)		D(1279, 2)	D(1280, 2)
•	•	•	•	•	•	•
•	•		•		•	
•	•	•	•	•	•	•
D( 1, Y)	D( 2, Y)		D( X, Y)		D(1279, Y)	D(1280, Y)
•	•	•	•	•	•	•
•	•		•		•	•
•	•	•	•	•	•	•
D( 1, 799)	D( 2, 799)		D( X, 799)		D(1279, 799)	D(1280, 799)
D( 1,800)	D( 2, 800)		D( X, 800)		D(1279, 800)	D(1280, 800)

Note1: See "4.8 SCANNING DIRECTIONS".

#### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

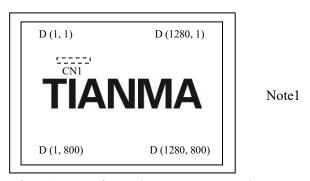


Figure 1. Normal scan (DPS: Low or Open)

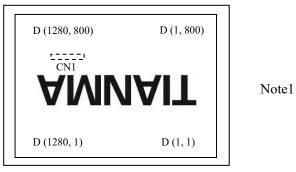


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of D (X, Y)

D (X, Y): Input data signal for LCD panel signal processing board

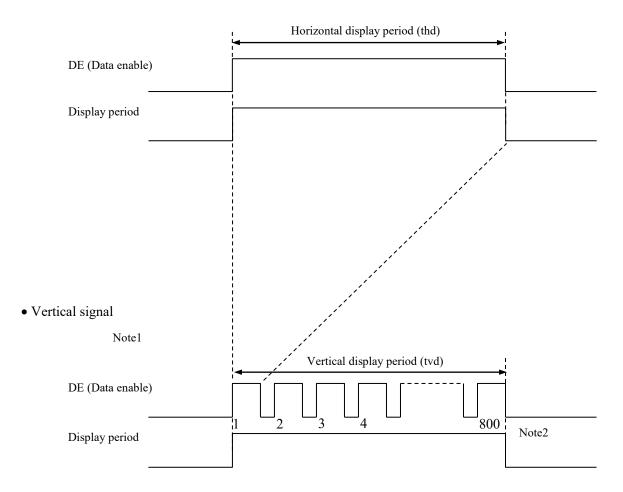


#### 4.9 INPUT SIGNAL TIMINGS

#### 4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "4.9.3 Input signal timing chart" for the pulse number.



#### 4.9.2 Timing characteristics

(Note1, Note2, Note3)

							(11010	1, 110102, 110103)	
	Parameter			min.	typ.	max.	Unit	Remarks	
	Frequency		1/tc	67.0	71.0	75.0	MHz	14.085ns (typ.)	
CLK	Du	Duty ratio					-		
	Rise tim	ne, Fall time	-		-		ns		
	CLK-DATA	Setup time	-				ns		
DATA	CLK-DATA	Hold time	-			ns	-		
	Rise tim	Rise time, Fall time					ns		
	Horizontal	Cycle	th	17.40	20.28	21.49	μs	49.306kHz (typ.)	
			un	1,300	1,440	-	CLK	49.300kHz (typ.)	
		Display period	thd		1,280		CLK	-	
	77 . 1	G 1	tv	14.16	16.69	17.69	ms	50.01Hz (tree)	
DE	Vertical (One frame)	Cycle	tv	-	823	-	Н	59.91Hz (typ.)	
	(One name)	Display period	tvd	800			Н	-	
	CLK-DE Setup time Hold time		-			ns	-		
			-	-					ns
	Rise tim	Rise time, Fall time					ns		

Note1: Definition of parameters is as follows.

tc= 1CLK, th= 1H

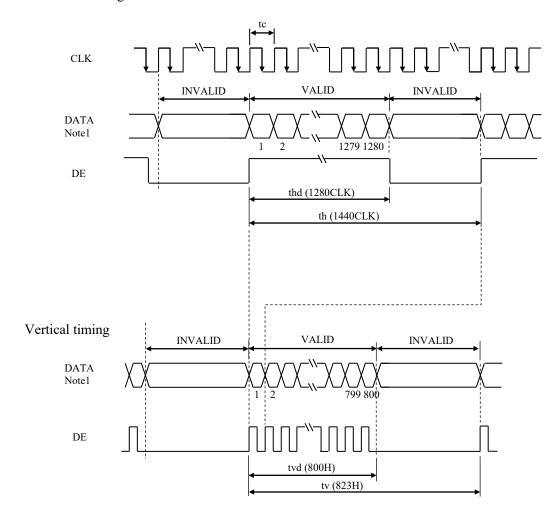
Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).



#### 4.9.3 Input signal timing chart

#### Horizontal timing

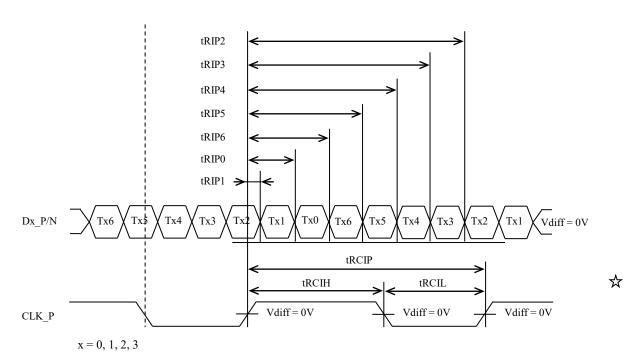


Note1: DATA = R0-R7, G0-G7, B0-B7 or R0-R5, G0-G5, B0-B5



#### 4.10 LVDS Rx AC SPEC

Symbol	Parameter	min.	typ.	max.	Units
$t_{RCIP}$	CLK_P Period	13.34	-	14.92	ns
t <sub>RCIH</sub>	CLK_P High pulse width	-	$rac{4}{7} t_{ ext{\tiny RCIP}}$	-	ns
t <sub>RCIL</sub>	CLK_P Low pulse width	-	$\frac{3}{7}t_{\text{RCIP}}$	-	ns
$t_{ m RMG}$	Receiver Data Input Margin	-0.4	-	0.4	ns
t <sub>RIP1</sub>	Input Data Position 0	-  t <sub>RMG</sub>	0.0	+  t <sub>RMG</sub>	ns
t <sub>RIP0</sub>	Input Data Position 1	$\frac{t_{\text{RCIP}}}{7} -  t_{\text{RMG}} $	$\frac{t_{\text{RCIP}}}{7}$	$\frac{t_{\rm RCIP}}{7} +  t_{\rm RMG} $	ns
t <sub>RIP6</sub>	Input Data Position 2	$2\frac{\mathrm{t}_{\mathrm{RCIP}}}{7} -  \mathrm{t}_{\mathrm{RMG}} $	$2\frac{\mathrm{t_{RCIP}}}{7}$	$2\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIP5</sub>	Input Data Position 3	$3\frac{\mathrm{t_{RCIP}}}{7} -  \mathrm{t_{RMG}} $	$3\frac{t_{RCIP}}{7}$	$3\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIP4</sub>	Input Data Position 4	$4\frac{t_{RCIP}}{7} -  t_{RMG} $	$4\frac{t_{RCIP}}{7}$	$4\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
t <sub>RIP3</sub>	Input Data Position 5	$5\frac{\mathrm{trcip}}{7} -  \mathrm{trmg} $	$5\frac{\text{trcip}}{7}$	$5\frac{\text{trcip}}{7} +  \text{trmg} $	ns
t <sub>RIP2</sub>	Input Data Position 6	$6\frac{\mathrm{tr_{CIP}}}{7} -  \mathrm{tr_{MG}} $	$6\frac{\mathrm{t_{RCIP}}}{7}$	$6\frac{t_{RCIP}}{7} +  t_{RMG} $	ns





#### 4.11 OPTICS

#### 4.11.1 Optical characteristics

(Note1, Note2)

Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminance		White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	280	400	-	cd/m <sup>2</sup>	BM-5A or equivalent	-
Contrast ra	ıtio	White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	560	800	1	1	BM-5A or equivalent	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	-	1.25	1.4	-	BM-5A or equivalent	Note4
	3371.74	x coordinate	Wx	0.263	0.313	0.363	-		
	White	y coordinate	Wy	0.279	0.329	0.379	-		
	D 1	x coordinate	Rx	-	0.601	-	-	SR-3 or equivalent	Note5
C1 4: '4	Red	y coordinate	Ry	-	0.324	-	-		
Chromaticity	Green	x coordinate	Gx	-	0.347	-	-		
		y coordinate	Gy	-	0.586	-	-		
	Blue	x coordinate	Bx	-	0.154	-	-		
		y coordinate	By	-	0.112	-	-		
Color gam	nut	$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	С	45	50	1	%		
Response ti	ime	Black to White	Ton	-	12	20	ms	BM-5A or	Note6
response to	inic	White to Black	Toff	-	13	20	ms	equivalent	Note7
	Right	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θR	70	88	-	0		
Viouing angle	Left	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θL	70	88	-	0	E7 C	N 0
Viewing angle	Up	$\theta R=0^{\circ}, \theta L=0^{\circ}, CR \ge 10$	θU	70	88	-		Note8	
	Down	$\theta R=0^{\circ}, \theta L=0^{\circ}, CR \ge 10$	θD	70	88	-	0		

Note1: These are initial characteristics.

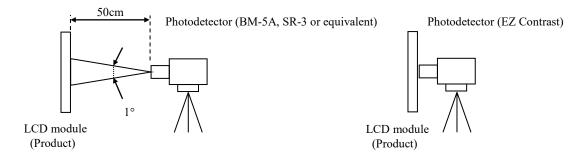
Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%,

Display mode: WXGA, Horizontal cycle= 1/49.306kHz, Vertical cycle= 1/59.91Hz,

DPS= Low or Open: Normal scan, FRC=High (8-bit mode)

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.11.2 Definition of contrast ratio".

Note4: See "4.11.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 32°C Note7: See "4.11.4 Definition of response times".

Note8: See "4.11.5 Definition of viewing angles".



#### 4.11.2 Definition of contrast ratio

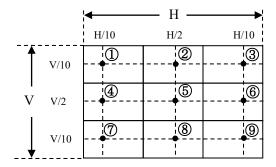
The contrast ratio is calculated by using the following formula.

#### 4.11.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

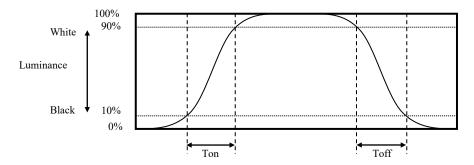
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ③}{Minimum luminance from ① to ③}$$

The luminance is measured at near the 9 points shown below.

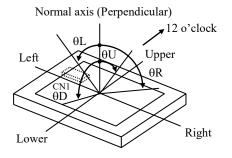


#### 4.11.4 Definition of response times

Response time is measured, the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



#### 4.11.5 Definition of viewing angles





#### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

#### This lifetime is the estimated value, and is not guarantee value.

	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit	
	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	70,000	h
LED elementary substance	80°C (Temperature of LCD panel surface and LCD module's rear shield surface) Continuous operation, PWM duty ratio: 100%	40,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

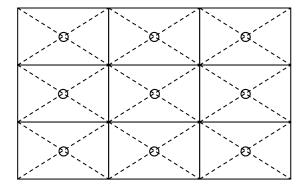


#### 6. RELIABILITY TESTS

Test item	Condition	Judgment	Note1
High temperature and humidity (Operation)	① +60 ± 2°C, RH= 90%, 240 hours ② Display data is white.		
High temperature (Operation)	<ol> <li>+80 ± 3°C, 240 hours</li> <li>Display data is white.</li> </ol>		
Heat cycle (Operation)	① -30 ± 3°C1 hour +80 ± 3°C1 hour ② 50 cycles, 4 hours/cycle ③ Display data is white.	No display malfunctions	
Thermal shock (Non operation)	<ol> <li>-30 ± 3°C30 minutes +80 ± 3°C30 minutes</li> <li>100 cycles, 1 hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ol>	No display malfunctions	
ESD (Operation)	<ol> <li>150pF, 150Ω, ± 10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each place at 1 sec interval</li> </ol>		
Vibration (Non operation)	<ul> <li>① 5 to 100Hz, 19.6m/s²</li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 120 times each direction</li> </ul>	No display malfunctions	
Mechanical shock (Non operation)	<ol> <li>539m/s², 11ms</li> <li>± X, ± Y, ± Z directions</li> <li>5 times each direction</li> </ol>	No physical damages	

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.





#### 7. PRECAUTIONS

#### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.

#### 7.2 CAUTIONS



\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s<sup>2</sup> and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N (\$\phi\$16mm jig))

# 7.3 ATTENTIONS 1

#### 7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⓐ The torque for product mounting screws must never exceed 0.230N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be  $\leq$  2.5mm.
- (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑥ Do not press or rub on the sensitive product surface.
- (7) When cleaning the product surface, wipe it with a soft dry cloth.
- Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.



#### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4) This product is not designed as radiation hardened.

#### 7.3.3 Characteristics

#### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- ⑥ The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of backlight driving circuit may appear on a display. Set up luminance control frequency of backlight driving circuit so that the interference noise does not appear.

#### **7.3.4** Others

- ① All VCC, VDD and GND terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to TMJ.
- 4 The information of China RoHS (II) six hazardous substances or elements in this product is as follows.

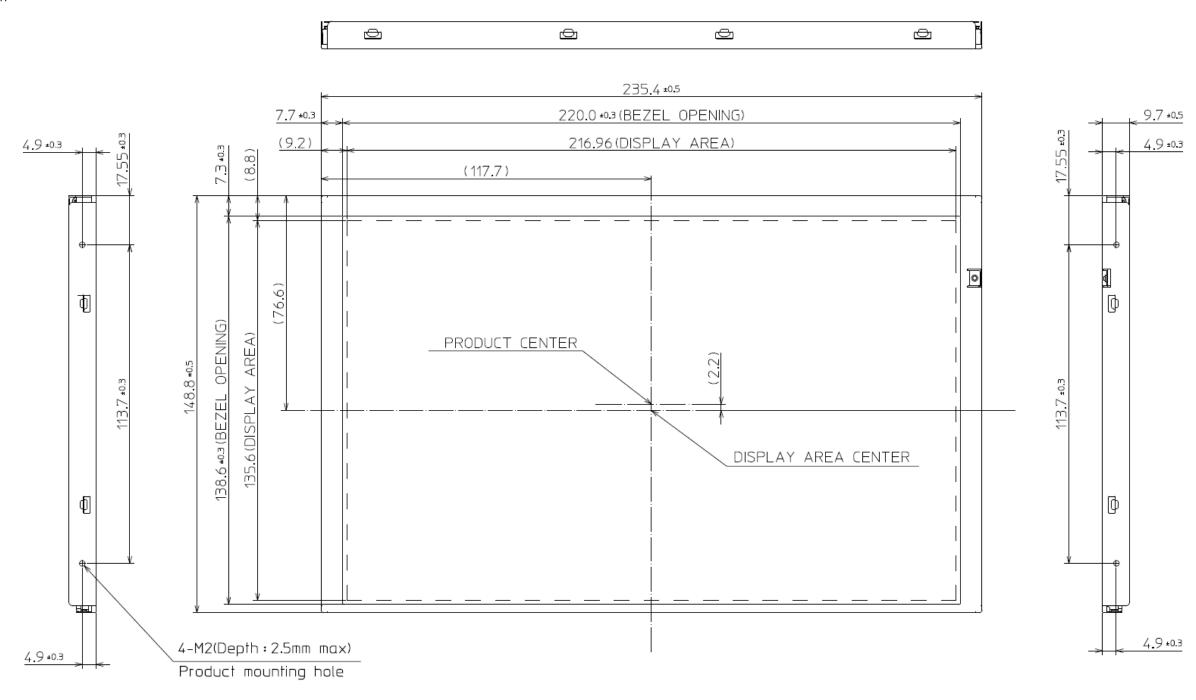
China RoHS (II) six hazardous substances or elements								
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)			
×	0	0	0	0	0			

- Note1: O: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of GB/T26572-2011 standard regulation.
  - X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of GB/T26572-2011 standard regulation.



#### 8. OUTLINE DRAWINGS

8.1 FRONT VIEW



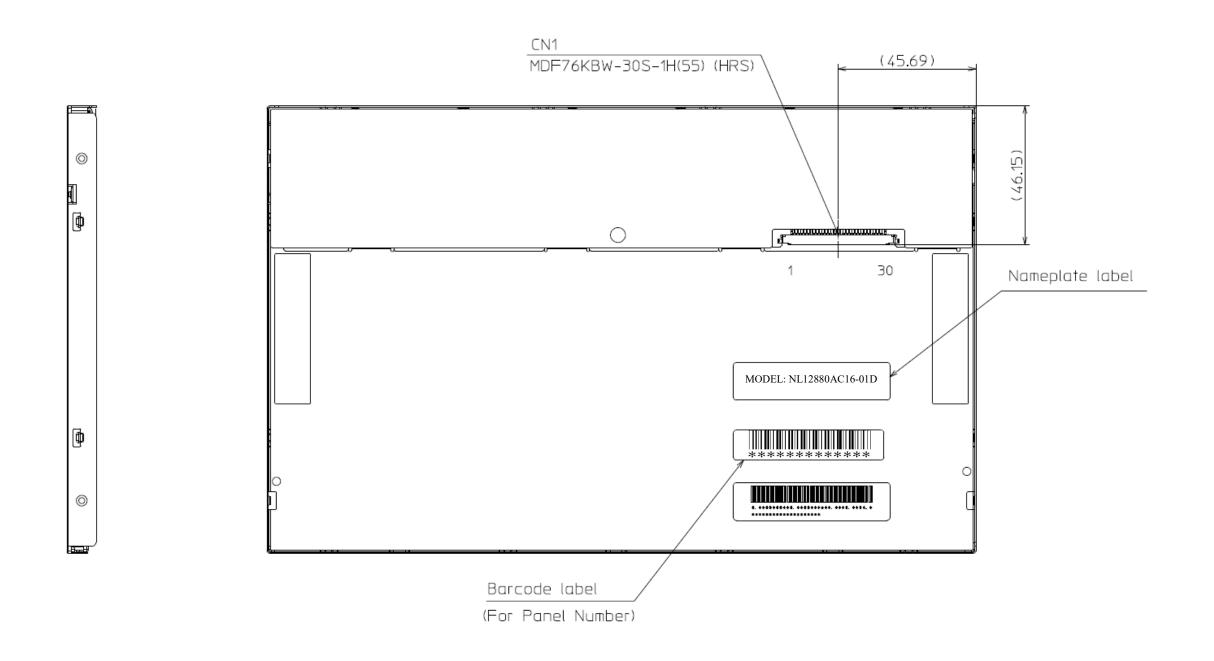


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.230N·m. And the length of product mounting screws must be  $\leq 2.5$ mm.

Unit: mm

8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Unit: mm





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DATA MODUL AG Landsberger Straße 322 DE-80687 Munich Phone: +49-89-56017-0 DATA MODUL WEIKERSHEIM GMBH Lindenstraße 8 DE-97990 Weikersheim Phone: +49-7934-101-0

